OVERWATCH is a team-based online shooter with around 30 unique heroes to play. Players can play with random people, form teams, or even compete professionally if their skill is high enough. It is also one of the first eSport games to have a championship broadcast live on ESPN.

**AGE:** 10 to 18+ YEARS

**DEVICE/PLATFORM:** PC, XBOX ONE or PS4

**LINKS/RESOURCES:** PLAYOVERWATCH.COM

**THEMES**

**DIVERSITY**
Twenty-nine heroes represent multiple countries of origin (18), genders, sexual orientations, and the game’s maps are placed around the world (20+ geographic locations).

**COOPERATION**
Players must work together in balanced teams to be successful. The game advises players to select a hero in the context of their teammates’ selected heroes.

**PROSOCIAL BEHAVIOR**
The game provides emotes, endorsements, and post-game recognition that all serve to give players quick and easy ways to positively recognize the efforts of players on friendly and enemy teams.

**DISCUSSION PROMPTS**

Some heroes charge in first and take all the attention of the enemy (tanks), some heroes heal their allies (support), and some heroes deal high damage and/or restrict an enemy’s abilities (offense). Who is your favorite hero to play and why?

Do you socialize with others when playing? Do you play with friends, or have you made new friends through the game?

If you could design your own hero, what would be their strength and what would be their weakness?

What’s the background behind your favorite hero?

*Overwatch is a registered mark of Blizzard. The content of this guide was created by iThrive Games with contributions from Patrick O’Connor, PsyD.*